

EAA 908 HYLITES

MONTHLY NEWSLETTER FOR EAA CHAPTER 908
SAINT LUCIE COUNTY, FLORIDA

President's Corner



Chapter Christmas Party: Our Christmas party at the Chapter clubhouse was another great time for the membership to get together and talk about aviation and enjoy each other's company. Richard Chapman, our coordinator for this event, did his usual wonderful job and all had a good time. At last year's party I said that I was going to acknowledge a couple of members who I thought did an outstanding job for the Chapter throughout the year. The members that I chose were: Shirley Ketchpaw, for her hard work and support of the Young Eagles program; Joe Kohl, for keeping the grass cut, weeds under control and associated machinery in good order; Ron Knaggs; for his contributions, over and above his normal duties as Treasurer, i.e. making sure that the new simulator, new TV and new computer were all working properly and many other similar jobs. Please express your gratitude to these members when you see them at the clubhouse. **Alan Benson:** Good news concerning Alan and the operation he had recently in Miami. After a couple days in intensive care he was moved to the a room for a few days and was then able to go home to recover. We hope to see you soon Alan.



Officers:

President	Paul Dekker 908-770-1698
V. Pres.	Ed Kemper 336-0950
Secretary	Richard Chapman 467-1690
Treasurer	Ron Knaggs 429-1241
Past President	Jim Wetzel 878-1973
Directors	Mike Ketchpaw 772-770-9928
	Vacant Position

WEB Site: www.eaa908.org
webmaster: Romeo Vadnais

Chapter Clubhouse:
3100 Industrial Ave 3
Fort Pierce, FL 34946
Phone - (772) 489-0420

**KFPR, east end use Taxiway
Alpha or Delta to Delta One, or
progressive to "EAA Ramp"
Pancake fly-in pilots eat free**

Mark Your Calendar:

- **Every Wed. morning — Coffee and donuts at the clubhouse 8:00 am until.....**
- **NEW—Saturdays—Light Breakfast will be served instead of lunch. Come check it out!!!**
- **Sebring Light Sport - January 19th - 22nd, 9a-5p**

President's Corner - (continued)

Flight Simulator Competition The flight simulator has been in service for several months and it's time to have some FUN!! You and your flying buddy will be attending a simulated fly-in where you will compete against other Chapter 908 members. There will be two objectives, first is to land a J3 Club at the fly-in and second is to perform several bombing runs on a target. Points will be awarded for landings and target hits. Stay tuned for date and time of the event. **Light Breakfast Instead of Lunch:** Jim Royal and Alan Benson have started providing a light breakfast consisting of an egg, cheese and sausage sandwich with coffee and Danish for only \$3.00. They serve it every Saturday morning so come on down and give it a try.

Flight Simulator Operation - by Ron Knaggs All About Missions

Free Flight The beauty of Free Flight in Flight Simulator, is that it's like a big kid's sandbox. The whole world is there for you to explore and there are no rules except those that you want to fly by for the sake of realism. The challenges in Free Flight are the ones you set for yourself.

Missions Missions challenge you in a different way. Mission activities have more structure and have one or more goals. You can earn rewards for flying both Missions and Free Flight experiences. Missions also have sounds and events that are triggered during flight to add more challenge, realism, or just for entertainment.

There is no set order in which you must complete Missions. You may find it useful, depending on your skill level, to fly the Missions in the order and skill level in which they appear in the Missions list on the opening screen.

To select a Mission

1. From the main screen, click on **Missions**. 2. Filter the Mission using the **Category** and **Skill Level** filters, as desired. 3. **Select** a Mission from the list. 4. Click **Go to Briefing**. 5. After reading the briefing, click **Fly!**

Mission briefings are divided into three sections, displayed on a tabbed page. The Overview describes the Mission setting, what your role is, and in general what to expect along the way.

Newsletter Editor: Paul Dekker - email to: mr-fly-boy@msn.com

All articles and pictures are the credit of the Editor, Paul Dekker, unless otherwise noted.

Many thanks to those that contributed. Anyone with stories, news, trips, aircraft projects, bios of members, etc. can share it with the world through *HYLITES*, as we archive the recent issues on the web. We have not copyrighted anything in the past, but may work up something in the future. Generally, any other EAA or not-for-profit publication is free to use anything in this newsletter, just give us credit and send us a copy.

Flight Simulator Operation - (continued)

The Details describe the route of flight, which maps to use, and communications options, if any. Your route on the flight is marked on a map and if required, instrument charts are included.

You can change many settings in Flight Simulator, such as realism, weather, and aircraft, to suit your flying preferences. The settings in each Mission, however, are set specifically for that Mission. Some in-game menus are disabled in Missions and the settings on those menus cannot be changed unless you enable changes.

Note: If you make changes to settings in Missions, you will not earn Rewards for those Missions. Changes to settings such as scenery and controllers will not affect Mission rewards.

To enable changes in a selected Mission

On the main Missions screen, select the **Enable Changes** in selected Mission check box.

Tips for Flying Missions

There are certain things to which you should pay attention in Missions and some tools to use to help you complete the Mission successfully.

Mission Audio

Don't assume that the narration or chatter in Missions is there just to fill empty space. Listen carefully to Mission audio for information you may need to complete the Mission successfully.

The Mission Compass

The Mission Compass appears in the upper left corner of the simulator screen during Missions. The Compass points to the next Mission waypoint, providing distance to the waypoint and the elevation of the waypoint. You can cycle through waypoints by pressing K.

The Mission Pointer

The Mission Pointer is a circle and a string of arrows standing directly over the next Mission waypoint. You can see the Pointer from many miles away and flying toward it will take you directly to the waypoint.

End a Mission You can quit a Mission at any time. To end a Mission

1. Press ESC. 2. In the End Mission dialog box, click End Mission. -or- 3. On the Flights menu, click End Flight. In the End Mission dialog box, click End Mission.

Note: if you choose Refly in a Mission that you previously saved, you will refly the Mission from the point at which you last saved it.

Refly a Mission

When you quit a Mission, the End Mission dialog box provides an evaluation of your progress. If the Mission is incomplete, or if you're unhappy with your progress, you can refly a Mission at any time.

Flight Simulator Operation - (continued)

To refly a Mission

1. Press ESC. 2. In the End Mission dialog box, click Refly Mission. -or- 3. On the Flights menu, click End Flight. 4. In the End Mission dialog box, click Refly Mission.

Saving a Mission in Progress

If you don't have time to complete a Mission, you can save it in progress and fly the rest of it later.

To save a Mission

1. Press ; (SEMICOLON). 2. Type a title and description. 3. Click OK. -or- 4. On the Flights menu, click Save. 5. Type a title and description. 6. Click OK.

To resume a saved Mission

1. On the main screen, click Missions. 2. Select the Show saved Missions check box. 3. Select your saved Mission from the list. 4. Click Go to Briefing. 5. Click Fly

Around The Patch - by Paul Dekker

Sebring Light Sport Exhibition: Sebring will again be having its light sport exhibition beginning Thursday, January 19th through Sunday, January 22nd, 9:00 am to 5:00 pm, except Sunday until 3:00 pm. If anyone wants to share a ride, car/plane, please put your name on the board in the clubhouse so all interested parties can get together.

Open Position - Board of Directors: Romeo Vadnais has informed the Board that he will be leaving his position effective January 1, 2012. If you are interested in serving as a member of the Board, filling Romeo's remaining term of January 1st through December 31st, 2012, please inform a member of the Board so we may give you consideration. According to the Chapter by-laws, the Board will appoint a member to fill the remaining term until the next election.

Airport Construction: Don't forget that construction on taxiway Alpha and Bravo has started. Both are being widened and resurfaced and will take approximately five to six months to complete. Stay tuned for updates and make sure you check for NOTAMS before going flying and make sure you understand the instructions you receive from the ground controller. If you're not sure ask the controller to repeat the instructions or ask for progressive taxi instructions.

Christmas Party Pictures



Christmas Party Pictures



Christmas Party Pictures



Ron Kowalski's Plane for Sale

Asking Price \$20,000.00

Pulsar II - 2010 (experimental)

New 85 Hp Jabiru 2200



Lee Roman's Plane for Sale
Asking Price \$15,000.00



Mike Scarpignato's Plane For Sale
Asking Price \$15,000.00

